

# Player Selection Criteria Evaluator Cue Card

## **Skating – speed, quickness, technique**

Forward and Backward. Turn both directions. Stop both directions.  
Are they in a good position for stability and strength

## **Passing – technique, control, vision**

Forehand and Backhand. To moving and stationary target. Vision – do they take a look and select best option.  
Advanced – board passes, chips, saucer passes

## **Puck Control – technique, open ice, confined space**

Open carry with speed. Execute dekes and fakes on the 1 on 1. Can they handle the puck in traffic and tight space.  
Ability to maintain control while being checked

## **Shooting – technique, accuracy, velocity**

Forehand and backhand. Wrist shot, snap shot, slap shot. Velocity. Accuracy. Shot Selection – do they select the best shot for the opportunity?

## **Game Understanding – Principles of Offence and Defence**

Player understands positional play. Player supports the puck on the defensive and offensive side of puck  
Player communicates with teammates. Player has the ability to read and react.

## Rating Guide

**7. Excellent-** An excellent performance. Player executes effectively at all times while executing the skill set. Player stands out above peer members. This is the complete gamer that everyone coach wants on his or hers team.

**6. Outstanding-** Player is above average, but still has skill sets to improve upon before reaching Excellent Status

**5. Above Average-** An above average performance. Player has excellent skills sets, but still needs work to be reach excellent standard.

**4. Average-** Player's skills are satisfactory and does not stand out as a top end player, but at the same time does not stand out as one of the weaker players.

**3. Below Average-** Player needs to work on skill set further. Struggles to perform the skill set at the same level as his or hers peer group.

**2. Weak-** Player has basic foundations down, but has yet to meet the average standard among peer group.

**1. Poor-** Player struggles with skill set, and stands out as a bottom end player in his or hers respective group. Player lacks fundamental skill sets.

# Goalie Assessments for PW, Bantam and Midget

## Goalies

### Athletic Ability

- quickness, Agility
- flexible, Mobility
- natural Movement

### Positioning & Movement

- square to puck
- side to side
- recovery skills
- make 2<sup>nd</sup> & 3<sup>rd</sup> save
- covers lower part of net

### Mental Toughness

- mature & poised
- focus / concentration
- re-group
- relaxed

### Stops Pucks

- does he win the big game
- make key / big saves
- steals a game

### Puck Handling

- Passing
- Control of Loose Pucks

### Communicates

- with "D" men

### Coachability

- willingness to learn
- competes

### Skills Evident

- catching hand
- feet
- stick
- skating

### Style / Size

- technical (simple saves)
- instinctive (reckless)
- how does he read the play?
- Pro Fly (not butterfly)

# Individual Position Assessments for PW, Bantam and Midget

## Defensemen

- Point shot? Strong / Weak? Wrist Shot?
- Lateral mobility/turning both ways?
- **Reads the rush?**
- Checking/angling skills? Can they force and hold a pin in the corners?
- Pinching and thinking?
- Do defense pairs support each other well?
- Does he have difficulty in net front coverage? Strength/Balance? Head on a Swivel?
- Does he initiate breakout? Jump up into play?
- How is his puck movement/play making? Can he make the first pass tape to tape?
- Block shots

## Forwards

- Any player with exceptional 1 vs. 1 skills. Do they dominate? Can they beat the D-Man?
- Do they support the puck/puck carriers? How do they play away from the puck?
- Size and speed on the wings?
- Create good passing angle?
- How do forwards react with the puck under pressure?
- How committed are they to defensive play? Head on a swivel, look around?
- Do they block point shots?
- How is their playmaking and puck movement?
- Centers' face offs? Win/loss? Direct players into position? OZ, DZ, NZ. Forehand / Backhand.